Mark McAteer

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EDUCATION

University of California, Santa Cruz   **June - 2024**

B.S. Computer Science: Game Design

Links

Linkedin: *https://www.linkedin.com/in/markmcateer/*
Portfolio: *https://markmcateer.github.io/Portfolio/*

SKILLS

C │ C++ │ Python │ Git │ Unix │ Linux

Collaboration │ Problem-Solving │ Time management │ Mathematics │ Numeracy │ Networking

Project Management │ Data Analysis │ Discipline │ Negotiation

WORK EXPERIENCE

UCSC Dining   **December. 2023 – Present**
Dining Hall Worker
Santa Cruz, CA

- Work 2 8-hour shifts per week while pursuing a college education.
- Develop time management skills to balance a variety of per shift, such as washing dishes, serving students, working the cash register, and cleaning facilities.

McAteer Painting   **June. 2017 – August 2017 (Seasonal, 5 years)**
Painter
San Francisco, CA

- Worked 6-hour long shifts daily during the summers between my high school education.
- Learned new skills involved in house painting such as preparing materials, painting, cleaning up, and communicating with the customers to ensure their satisfaction
- Strengthened my critical thinking skills as I assessed home layouts upon arrival and led the strategy on how to work most efficiently

Slàinte Volleyball Club   **Jan. 2017 – July 2017 (Seasonal, 3 years)**
Coach
San Francisco, CA

- Worked 4-hour shifts coaching 10-20 kids between the ages of 8 and 14 to develop their volleyball skills.
- Resolved conflicts between players by guiding appropriate responses.
- Developed communication skills by briefing the parents on our agendas for the day and making them aware of any issues that arose.